

BOARD TECHNICAL BULLETIN

15 NOVEMBER 1976  
ISSUE V

Remimeo  
Level III chksheet  
Class III and above  
SH Orgs

CANCELS BTB 8 JANUARY 1972R  
ISSUE III "O-IV EXPANDED  
GRADE PROCESSES - TRIPLES  
GRADE 3 PROCESSES"

(Revisions in script.)

O-IV EXPANDED GRADE PROCESSES - QUADS  
PART E  
GRADE 3 PROCESSES

This bulletin gives a checklist of the Expanded *Quad* Grade process commands. These are not all the possible processes for this Level. If more are needed to attain the EP for the Level, additional processes can be found in LRH Bulletins, Books, Tapes, PABs and other issues.

Each process listed is run to its full EP. Any process previously run is rehabbed or completed and any missing flows are run.

A copy of this checklist is placed in the folder of a pc being run on Expanded Grades and the processes are checked off with an F/N and date as each is run to EP.

This bulletin does not replace Source data.

CHANGE PROCESS

Ref: Ability Major 6, 1955.

F-1 "What does another want changed about you?"  
"What does another want unchanged about you?"  
to EP .....

F-2 "What do you want changed about another?"  
"What do you want unchanged about another?"  
to EP .....

F-3 "What do others want changed about others?"  
"What do others want unchanged about others?"  
to EP .....

F-0 "What do you want changed about yourself?"  
"What do you want unchanged about yourself?"  
to EP .....

R2 - 50 CHANGING MINDS

Ref: Creation of Human Ability p. 128  
(Both are done ambulant)

"Walk over to this spot."

"Now decide you have to appear there."

"Now change your mind and decide you have to disappear there."

"Now change your mind and decide you have to appear there."

to EP .....

"A note of warning: this does not work on interiorized preclears with any great value. This process can be used on a non-exteriorized thetan, however, and on those who are uneasily exteriorized, by having them stand in one place with an idea that they have to appear there, and then change their minds, and disappear there." LRH (See Creation of Human Ability p. 128-129 for more information.)

R2-63 ACCEPT-REJECT

Ref: Creation of Human Ability R2-63, p. 157.

NOTE: "If your pc keeps putting conditions of change in everything before he can accept it, you must persuade him to find things he can accept without changing them." LRH

"Find something about yourself which you can accept."  
Run repetitively to EP .....

THEN:

"Find something about yourself you can reject."  
Run repetitively to EP .....

THEN:

"Find something in this room you can accept."  
Run repetitively to EP .....

THEN:

"Find something about this room you can reject."  
Run repetitively to EP .....

THEN:

"Find something about this Universe you can accept."

Run repetitively to EP

THEN:

"Find something in this Universe you can reject."

Run repetitively to EP

R2-65 ALTERATION

Ref: Creation of Human Ability R2-65, p. 159

PART A:

F-1 "Can you recall a time when you failed to change some energy in this Universe?"

Run repetitively to EP

F-2 "Can you recall a time when another failed to change some energy in this Universe?"

Run repetitively to EP

F-3 "Can you recall a time when others failed to change some energy in this Universe?"

Run repetitively to EP

F-0 "Can you recall a time when you failed to change some energy of your own?"

Run repetitively to EP

PART B:

F-1 "Can you recall a time when you failed to change some space of another?"

Run repetitively to EP

F-2 "Can you recall a time when another failed to change some space of yours?"

Run repetitively to EP

F-3 "Can you recall a time when others failed to change some space of others?"

Run repetitively to EP

F-0 "Can you recall a time when you failed to change some space of your own?"

Run repetitively to EP

PART C:

F-1 "Can you recall a time when you failed to change another's body?"

Run repetitively to EP

F-2 "Can you recall a time when another failed to change your body?"

Run repetitively to EP

F-3 "Can you recall a time when others failed to change others' bodies?"

Run repetitively to EP

F-0 "Can you recall a time when you failed to change your own body?"

Run repetitively to EP

NOTE: These Part C questions above are the ones you stress. "He may get nothing on space at all BUT such incidents are in his recall or space would not exist for him at all." LRH

PART D:

F-1 "Can you recall a time when another failed to change a memory of yours?"

Run repetitively to EP

F-2 "Can you recall a time when you failed to change a memory of another?"

Run repetitively to EP

F-3 "Can you recall a time when others failed to change memories of others?"

Run repetitively to EP

F-0 "Can you recall a time when you failed to change a memory of your own?"

Run repetitively to EP

PART E:

F-1 "Can you recall a time when another successfully changed something of yours?"

Run repetitively to EP

F-2 "Can you recall a time when you successfully changed something of another's?"

Run repetitively to EP

F-3 "Can you recall a time when others successfully changed some things of others?"

Run repetitively to EP

**F-0 "Can you recall a time when you successfully changed something of your own?"**  
**Run repetitively to EP** .....

**R2-68 INCOMPRENSIBILITY**  
Ref: Creation of Human Ability R2-68, p. 161.

**"Spot something incomprehensible."**  
**Run repetitively to EP** .....

**HAS IV**  
Ref: HCOB 19 Jan 61: ADDITIONAL HAS PROCESSES

**F-1 "Get the idea of another changing you."**  
**"Get the idea of another not changing you."**  
**Run alternately to EP** .....

**F-2 "Get the idea of you changing another."**  
**"Get the idea of you not changing another."**  
**Run alternately to EP** .....

**F-3 "Get the idea of others changing others."**  
**"Get the idea of others not changing others."**  
**Run alternately to EP** .....

**F-0 "Get the idea of changing yourself."**  
**"Get the idea of not changing yourself."**  
**Run alternately to EP** .....

NOTE: "The (C/S) may add "something" (HAS IVa), "Somebody" (HAS IVb) or a meter selected terminal (HAS IVc) to these commands at his discretion." LRH

**CHANGE, NO CHANGE & FAILED CHANGE**  
Ref: HCOB 30 Apr 61R CHANGE BRACKETS AND COMMANDS

**PART A:**

**"Sort out 'Think' or 'Get the idea' by meter's reaction. Use one that produces the most fall." LRH**

**"Think (get the idea) of a change."**  
**"Think of a no-change."**  
**"Think of a failed change."**  
**Run in sequence**  
**1, 2, 3, 1, 2, 3, etc to EP** .....

**PART B:**

**"Recall a change."**  
**"Recal a no-change."**  
**"Recall a failed change."**  
**Run in sequence**  
**1, 2, 3, 1, 2, 3, etc to EP** .....

**PART C:**

**F-1 "What change have you avoided?"**  
**"What change have you sought?"**  
**Run alternately to EP** .....

**F-2 "What change has another avoided?"**  
**"What change has another sought?"**  
**Run alternately to EP** .....

**F-3 "What change have others avoided?"**  
**"What change have others sought?"**  
**Run alternately to EP** .....

**F-0 "What change of yourself have you avoided?"**  
**"What change of yourself have you sought?"**  
**Run alternately to EP** .....

**F-1 "What no-change have you avoided?"**  
**"What no-change have you sought?"**  
**Run alternately to EP** .....

**F-2 "What no change has another avoided?"**  
**"What no change has another sought?"**  
**Run alternately to EP** .....

**F-3 "What no change have others avoided?"**  
**"What no change have others sought?"**  
**Run alternately to EP** .....

**F-0 "What no change of yourself have you avoided?"**  
**"What no change of yourself have you sought?"**  
**Run alternately to EP** .....

F-1 "What failed change have you avoided?"  
"What failed change have you sought?"

Run alternately to EP .....

F-2 "What failed change has another avoided?"  
"What failed change has another sought?"

Run alternately to EP .....

F-3 "What failed change have others avoided?"  
"What failed change have others sought?"

Run alternately to EP .....

F-0 "What failure to change yourself have you avoided?"  
"What failure to change yourself have you sought?"

Run alternately to EP .....

PART D:

15 WAY BRACKET: CHANGE – NO CHANGE – FAILED CHANGE

1. "How have you changed . . . . . ?" (something or somebody)
2. "How has . . . . . tried to change you?"
3. "How has . . . . . changed another?"
4. "How has another changed . . . . . ?"
5. "How has . . . . . changed (self)?"
- 5a. "How have you changed yourself?"
6. "What have you not changed?"
7. "What has not changed you?"
8. "What has not changed . . . . . ?"
9. "What has . . . . . not changed?"
10. "What has not changed self?"
- 10a. "What have you not changed about yourself?"
11. "What have you failed to change?"
12. "What has failed to change you?"
13. "What has . . . . . failed to change?"
14. "What has failed to change. . . . . ?"
15. "What has failed to change self?"
- 15a. "What have you failed to change about yourself?"

Run consecutively to EP .....

R3H

Ref: HCOB 6 Aug 68 R3H  
HCOB 1 Aug 68 THE LAWS OF LISTING AND NULLING

- F-1 "1. Locate a change in life by listing to BD F/N item:  
"What change has another caused in your life?"  
"2. Get some of the data of it (don't run as an engram so you know what the change was.  
"3. Find out by assessment if this was a break in

Affinity  
Reality  
Communication or  
Understanding

- "4. and have the pc examine that briefly.  
"5. Taking the one found in '3' find out by assessment if it was

Curious about .....  
Desired .....  
Enforced .....  
Inhibited .....  
No. ....  
Refused .....  
E/Sim ARC/B etc to EP .....

LRH

- F-2 1. Locate a change in another's life by listing to BD F/N item: "What change have you caused in another's life?"  
2. Get some of the data of it (don't run as an engram) so you know what the change was.  
3. Find out by assessment if this was a Break in

Affinity  
Reality  
Communication or  
Understanding

4. And have the pc examine that briefly.  
5. Taking the one found in '3' find out by assessment if it was

Curious about .....  
Desired .....  
Enforced .....  
Inhibited .....  
No .....  
Refused .....  
E/Sim ARC/B etc. to EP .....

- F-3 1. Locate a change by listing to BD F/N item:  
"What change have others caused in other's lives?"
- 2. Get some data of it (don't run as an engram) so you know what the change was.
- 3. Find out by assessment if this was a Break in

Affinity  
Reality  
Communication or  
Understanding

- 4. and have the pc examine that briefly.
- 5. Taking the one found in '3' find out by assessment if it was

Curious about .....  
Desired .....  
Enforced .....  
Inhibited .....  
No .....  
Refused .....  
E/Sim ARC/B etc. to EP .....

**F-0** *Locate a change by listing to BD F/N item:  
"What change have you caused in your own life?"  
ARCU/CDEINR as above to EP* .....

HAVINGNESS:

F-1 "What could another make unknown to you about that (room object)?"  
Run repetitively to EP .....

F-2 "What could you make unknown to another about that (room object)?"  
Run repetitively to EP .....

F-3 "What about that (room object) could someone make unknown to others?"  
Run repetitively to EP .....

**F-0** "What about that (room object) could you make unknown to yourself?"  
Run repetitively to EP .....

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for the

BOARDS OF DIRECTORS  
of the  
CHURCHES OF SCIENTOLOGY